

GOLDENCAT 2022: COMPETITION RULES

1-REGISTRATION:

The participating teams will be national selections invited by FCP. In this 2022, the participants will be 5 female teams and 4 male teams participating in two independent tournaments.

All participating teams must send (no later than 11/10/2022) to the organization's email (h-patins@fecapa.cat) the complete list of members adding a passport photo of each participant, a copy of the sports license including insurance with international coverage.

A list providing the full name, date of birth, license number and number that the player will wear, which must be the same throughout the tournament.

2- COMPETITION SYSTEM

- a. The teams participating in each of the tournaments will face each other in an all-against-all tie according to the attached calendar and schedules.
- b. The winner of each match will receive 3 points, in the event of a tie, one point will be awarded to each team. The losing team of each match will not add any points.
- c. The teams ranked first and second in each of the two groups (men's and women's) will qualify for the finals on Sunday the 16th
- d. In the event of a tie between two or more teams, the tiebreaker will be calculated according to the following criteria:

If two teams are tied:

- 1. Biggest number of points obtained in the matches played between the two.
- 2. Biggest difference in goals between those achieved and those received in the matches played between both teams exclusively.
- 3. Biggest difference in goals between those achieved and those received in the total of the matches of the competition played by them.
- 4. Largest number of goals scored by each tied team in the total number of matches in the competition.
- 5. Team that has received fewer red cards
- 6. Team that has received a smaller number of blue cards
- 7. Team that committed the fewest fouls in the total number of matches

If there are more than two teams tied (see also the last paragraph of the article):

- 1. Biggest number of points resulting from a particular classification from the matches played between the tied clubs.
- 2. Biggest difference in goals between those scored and those received in the total number of games played between them.
- 3. Biggest difference in goals between those scored and those received by each team in the total number of matches in the competition.
- 4. Largest number of goals scored by each tied team in the total number of matches in the competition.
- 5. Biggest general quotient resulting from dividing the sum of goals in favor by that of goals against in the total of the matches of the competition.
- 6. The team that has received the fewest red cards
- 7. The team that has received the fewest number of blue cards.
- 8. In any case, and in the event that after the application of any of the successive rules to resolve the tie, only two teams are tied, the remaining criteria of this section shall not be taken into account and those foreseen in the first section will have to start automatically to resolve the tie between two teams.

In the event of a tie in the final of the championship, a single 5-minute overtime will be played, in the event of a tie, a round of 5 direct fouls will be thrown, each by a different player. If the tie persists at the end of the round of direct fouls, a direct foul will be thrown alternately per team, with the thrower being able to repeat the same, until one of the two teams is the winner.

e. Accumulation of cards.

Players or coaches who accumulate 3 blue cards in the total of the tournament will be obliged to stop for a penalty match which will be the match immediately following the one in which card number 3 has been shown.

Players or staff members who receive a red card in any of the matches will have to leave the court and will serve at least one penalty match which must be the next immediately in the order of the competition calendar.

f. Match start time.

- Due to television broadcasts, the start times of the matches must be strict and neither the start of the match nor the second half can be delayed.

- The teams can warm up on the court only if the court is available 25 minutes before the match, the teams must be on the court definitively equipped for the presentation 6 minutes before the time set for the start of the match.

- The organization will make available to the teams an annexed warm-up track.

- The matches will last 20 minutes per half and 10 minutes of rest in the middle.

g. Clothing equipment

- All participating teams must have two different color kits for the shirt, trousers or skirt and socks. So that color matching in matches can be avoided. The managers of each team will notify before the start of the tournament the colors of the equipment that their players will wear in each of the matches

h. Competition Committee.

- In order to resolve the possible conflicts or disputes between the parties, the FCP will set up an emergency competition committee that will act in accordance with the regulations of the World Skate.

i. Contact with the organization.

- Each of the teams must provide the phone number of a responsible person in order to create a whatsapp group to be able to report any eventuality that may appear related to the competition.

j. Referees.

The matches will be refereed by two FCP referees plus two timekeepers (one for timer and one for possession marker)

k. The official reports of the matches will be managed online by a person in charge of the federation and will be available on the website of the tournament.